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Forest Cover and Wood Loading Steamboats Timber Rafting River Improvements Implications	 River Improvements Initially focused on removing instream wood via snagging to improve boat transportation Expanded the work to include other activities: Blasting of rock obstructions Dredging Bank stabilization Levee construction Canal construction Channelization via cutting off bends Flow regulation 							

Historical Context of Large Wood Removal								
Forest Cover and Wood Loading Steamboats Timber Rafting River Improvements Implications	 Implications Increase in flow energy and sediment transport Single-thread channel with reduced sinuosity Channel incision Decrease in channel/floodplain connectivity Decrease in and degradation of aquatic and riparian habitat 							











































Geomorphic Effects of Large Wood												
Flow Hydraulics and Boundary Roughness												
Channel Morphology Channel Responses and Adjustments • Channel Type	Type of channel	Typical bed material	Typical	Dominant roughness elements	Pool spacing (channel widths)	Typical Confine-ment	Typical reach type	Typical sediment supply conditions	Typical transport capacity of stream	Frequency of effective bedload transport (mobile bed)		
	nonalluvial -colluvial -bedrock	variable bedrock	> 0.20 variable	grains, LWD	variable	confined	source transport	high	high	infrequent not applicable		
Channel Evolution	alluvial -cascade	boulder	0.10 to 0.30	grains, banks	<1	confined	transport	low	high	infrequent		
	-step-pool	cobble, boulder	0.03 to 0.10	bedforms, grains, LWD,	1 to 4	confined	transport	low	high	infrequent		
	-plane bed 1	gravel	0.01 to 0.03	grains, banks	none	variable	response	moderate	moderate	frequent		
	-pool-riffle 1 -pool-riffle 2	cobble gravel	0.01 to 0.04 0.001 to 0.02	bedforms, grains, LWD, bedforms,	5 to 7 5 to 7	variable unconfined	transport response	low moderate	high moderate	frequent		
	-dune-ripple	sand	< 0.001	grains, LWD, sinuosity, sinuosity,	5 to 7	unconfined	response	high	low	very frequent		
		<u> </u>		bedforms		<u> </u>			I			













